



## IV Semester B.C.A. Degree Examination, July/August 2024 (NEP) (Freshers and Repeaters) COMPUTER APPLICATIONS Computer Multimedia and Animation

Time: 21/2 Hours

Max. Marks: 60

Instruction : Answer all the Sections.

## SECTION - A

I. Answer any six questions. Each question carries two marks.

 $(6 \times 2 = 12)$ 

- 1) Write any two features of HTML5.
- 2) What are the advantages of Javascript?
- 3) Define interpolation.
- 4) What is SVG transition?
- 5) What are filters in SVG?
- 6) What is radial gradient?
- 7) Mention the LineCap attributes.
- 8) Write the use of Bezier curve.
- 9) What is canvas-scaling?

## SECTION - B

II. Answer any four questions. Each question carries six marks.

 $(4 \times 6 = 24)$ 

- 10) Explain any three HTML tags with examples.
- 11) Explain the features of Javascript.
- 12) Write the differences between longhand and shorthand properties.
- 13) Write a short note on SVG-Polygon.
- 14) Explain the canvas-drawing rectangles with example.
- 15) Explain the following:
  - a) Canvas rotation
  - b) Canvas translation.

P.T.O.



## SECTION - C

- III. Answer any three questions. Each question carries eight marks.
- $(3 \times 8 = 24)$ 
  - 16) Explain any two types of selectors in CSS with examples.
  - 17) Write a HTML program to display random contents using list properties:
    - a) Ordered list
    - b) Unordered list.
  - 18) Explain the SVG Properties with attributes.
  - 19) Explain the canvas-linear gradients with example.
  - 20) Explain the canvas text and fonts with example.